

Chapter 3: Calculus of functions of several variables

GENERALITIES:

In the previous chapter, we've been looking at functions $\vec{\gamma}: \mathbb{R} \rightarrow \mathbb{R}^3$ (parametrized curves).

Here we consider a dual object,

$$f: \mathbb{R}^3 \rightarrow \mathbb{R}$$

Motivation / ^{motivation} representation of f :

Suppose we measure temperature at every point in space,

the associated mathematical object is naturally

$$f: \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$\vec{x} \mapsto \text{the temperature at } \vec{x} = (x, y, z)$$

LIMITS, CONTINUITY:

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Our definition of the limit adapts nicely to the new context of $f: \mathbb{R}^3 \rightarrow \mathbb{R}$.

$$\lim_{(x,y,z) \rightarrow (x_0,y_0,z_0)} f(x,y,z) = l$$

\Leftrightarrow For every $\varepsilon > 0$, there exists $\delta > 0$

$$\| (x,y,z) - (x_0,y_0,z_0) \| < \delta \Rightarrow |f(x,y,z) - l| < \varepsilon.$$

REMARK:

\rightarrow We just had to consider the proper distance on \mathbb{R}^3 ,

$$\begin{aligned} & d((x,y,z), (x_0,y_0,z_0)) \\ &= \| (x,y,z) - (x_0,y_0,z_0) \| = \left\| \begin{array}{c} x-x_0 \\ y-y_0 \\ z-z_0 \end{array} \right\| \end{aligned}$$

$$= \sqrt{(x-x_0)^2 + (y-y_0)^2 + (z-z_0)^2}$$

(from Chapter 1).

DEFINITION (The USUAL)

We say that $f: \mathbb{R}^3 \rightarrow \mathbb{R}$ is

continuous at $(x, y, z) = (x_0, y_0, z_0)$ if

$$\lim_{(x, y, z) \rightarrow (x_0, y_0, z_0)} f(x, y, z) = f(x_0, y_0, z_0).$$

Example: $f: \mathbb{R}^3 \rightarrow \mathbb{R}$

$$(x, y, z) \mapsto x^2y + 3y + 4$$

is continuous at $(x_0, y_0, z_0) = (0, 0, 0)$.

$$\lim_{(0, 0, 0)} f = 4 = f(4).$$

CAREFUL THOUGH, FOR THE NIGHT
(and the realm of functions of several variables)
IS DARK AND FULL OF TERRORS!

→ The definition of the limit is STRONG,
and it is easy to mistakenly believe a
function is continuous / has a limit, etc...
when it is NOT.

Example:

$$f(x,y) = \begin{cases} \frac{xy}{x^2+y^2} & \text{if } (x,y) \neq (0,0) \\ 0 & \text{if } (x,y) = (0,0). \end{cases}$$

$$\rightarrow \lim_{x \rightarrow 0} f(x,0) = 0$$

$$\lim_{y \rightarrow 0} f(0,y) = 0$$

$$\lim_{x \rightarrow 0} f(x, mx) = \lim_{x \rightarrow 0} \frac{x \cdot mx}{x^2 + m^2 x^2} = \frac{mx^2}{(1+m^2)x^2} = \frac{m}{1+m^2}$$

SEE TUTORIAL 4.

Worse:

There are examples of functions that are continuous along any line going through $\vec{0}$, but not continuous along other curves going through $\vec{0}$!

Conclusion: \rightarrow We really can't say anything

for a function's behavior along trajectories.

\rightarrow As usual, we shall stay away from the "bad-behaving" functions in this class. Please remember that they still exist.

LATE
A ✓
REMARK:

We've used the notations

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\vec{x} , (x, y, z) , $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$ for a vector
in \mathbb{R}^3 .

I hope you are not shocked.

PARTIAL DERIVATIVES

→ It is difficult to talk about a speed without
having a "one-dimensional evolution."

$$f: \mathbb{R} \rightarrow \mathbb{R} \quad \vec{\gamma}: \mathbb{R} \rightarrow \mathbb{R}^3$$

one nice because $t \in \mathbb{R}$ can be seen as time.

→ We are not impressed and shall choose a direction
in \mathbb{R}^3 in which we differentiate.

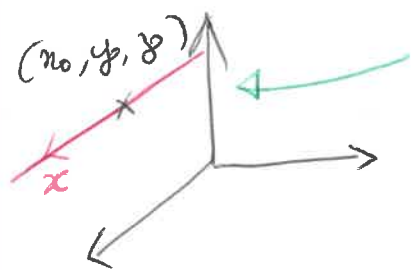
Let

$$f: \mathbb{R}^3 \rightarrow \mathbb{R}$$
$$(x, y, z) \mapsto f(x, y, z).$$

If we consider (x_0, y_0, z_0) and fix $\begin{cases} y = y_0, \\ z = z_0 \end{cases}$,

we obtain

$$g: \mathbb{R} \rightarrow \mathbb{R}$$
$$x \mapsto f(x, y_0, z_0)$$



We are looking at the
"temperature" $f(x, y, z)$
along the red line

to obtain a function $g: \mathbb{R} \rightarrow \mathbb{R}$.

And of course we differentiate g .

$$\frac{\partial f}{\partial x} \Big|_{(x_0, y_0, z_0)} = g'(x_0) = \frac{dg}{dx} \Big|_{x=x_0}$$

$$= \lim_{\Delta x \rightarrow 0} \frac{f(x_0 + \Delta x, y_0, z_0) - f(x_0, y_0, z_0)}{\Delta x}$$

Is the partial derivative of f with respect
to the coordinate x .

REMARK: • observe that in the definition $y = y_0$ and
 $z = z_0$ are absolutely fixed.

• However once the limit is taken, we allow
ourselves to change (x_0, y_0, z_0) , so that
what we've defined is a function of
 $(x_0, y_0, z_0) \in \mathbb{R}^3$.

$$\frac{\partial f}{\partial x} : \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$(x_0, y_0, z_0) \mapsto \frac{\partial f}{\partial x} \Big|_{(x_0, y_0, z_0)}.$$

→ Recipe: At point (x_0, y_0, z_0) , fix a "red line" in direction x , and compute the derivative of the function $g: \mathbb{R} \rightarrow \mathbb{R}$ that is f along the red line.

→ Clearly that recipe can be applied at every $(x_0, y_0, z_0) \in \mathbb{R}^3$.

→ We can drop the 0_0 carefully and write:

$$\frac{\partial f}{\partial x} : \mathbb{R}^3 \rightarrow \mathbb{R}$$

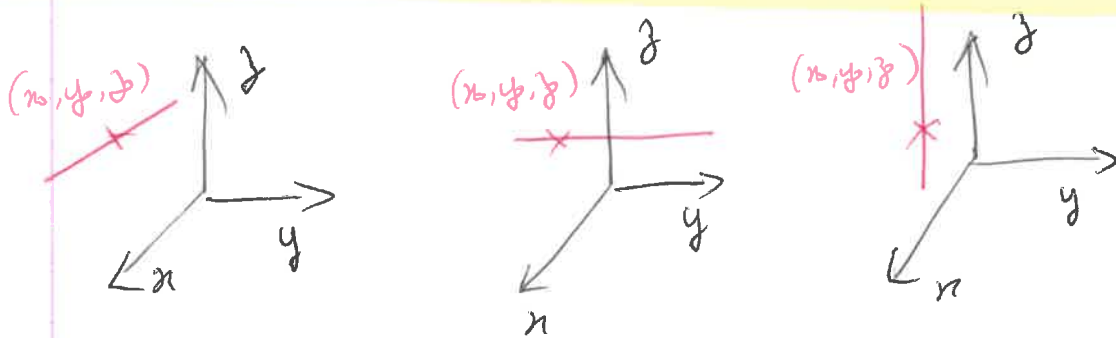
$$(x, y, z) \mapsto \frac{\partial f}{\partial x} \Big|_{(x, y, z)}.$$

OF COURSE we also define :

$$\frac{\partial f}{\partial y} \Big|_{(x_0, y_0, z_0)} = \lim_{\Delta y \rightarrow 0} \frac{f(x_0, y_0 + \Delta y, z_0) - f(x_0, y_0, z_0)}{\Delta y}$$

and

$$\frac{\partial f}{\partial z} \Big|_{(x_0, y_0, z_0)} = \lim_{\Delta z \rightarrow 0} \frac{f(x_0, y_0, z_0 + \Delta z) - f(x_0, y_0, z_0)}{\Delta z}$$



↳ The three "red lines" at (x_0, y_0, z_0) , that

allow the definition of $\frac{\partial f}{\partial x} \Big|_{(x_0, y_0, z_0)}$, $\frac{\partial f}{\partial y} \Big|_{(x_0, y_0, z_0)}$

and $\frac{\partial f}{\partial z} \Big|_{(x_0, y_0, z_0)}$.

Example: Practically we "differentiate along a coordinate" by "just differentiating and keeping in mind what is constant and what is not".

$$\frac{\partial}{\partial x} (x+y) = 1$$

$$\frac{\partial}{\partial x} (x^2 + \cos(y)) = 2x$$

$$f: \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$(x, y, z) \mapsto x \cos(y + z^2)$$